

Arbortext Epic Editor : Authoring SGML or XML

Who	This intensive course is aimed at technical authors, writers and knowledge workers who need to prepare technical documents and manuals to a high, consistent standard. You will benefit from comprehensive instruction that will enable you to create SGML and XML Data modules quickly and effectively using Arbortext's Epic Editor.
Why	The course will equip you with the skills necessary to work with Epic Editor to produce valid SGML or XML Data Modules. It introduces the use of elements and content and explains how to identify attributes and metadata and set appropriate values. It describes simple ways of inserting SGML or XML . It demonstrates all aspects of authoring functionality, such as inserting paragraphs, lists, tables, locating and fixing structural errors, inserting cross references and linking external media such as Graphics and Video. The course will also teach you how to automatically generate tables of contents and indexes, which are fully cross referenced.
Length	2 days

Epic Editor Environment

- Viewing a sample document
- Epic Editor window components
- Menus and toolbars
- The Edit pane
- Document Map
- The status bar
- Cursors
- Expanding and collapsing element content
- Moving elements using drag and drop
- Deleting elements and content
- Generated text
- Help

Authoring with Epic Editor

- Creating a new document
- Inserting elements and content
- Adding structure to content
- Creating and inserting a text entity
- Inserting links
- Working with attributes
- Inserting graphics
- Inserting symbols
- Searching a document
- Working with tables
- Checking spelling
- Saving your document as HTML
- Printing your document

Authoring Tools

- Authoring tools
- Change tracking
- Comparing documents

Custom Document Types

- Using a custom document type with Epic Editor